

ABSTRACT OF DISCLOSURE

There are provided a method and apparatus for storing and reconstructing a graphic for graphic user interface (GUI), capable of reducing a storage amount of a graphic and a loading time of a graphic. The graphic storing method includes: dividing the graphic into sub-graphics on the basis of color characteristic of the graphic; and storing configuration information of the sub-graphics. The graphic reconstructing method includes: determining sub-graphics required for reconstructing the graphic; reading configuration information of the determined sub-graphics and reconstructing the determined sub-graphics; and combining the reconstructed sub-graphics based on the configuration information and displaying the combined result.